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## 

## GitHUb Link

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| **https://github.com/arjidileepkumar/LockedMe.git** |

## 2. File Manager .java

package com.lockedme;

import java.io.File;

import java.io.FileWriter;

import java.util.ArrayList;

import java.util.List;

public class FileManager {

/\*\*

\* This method will return the file names and the folder

\* @param folderpath

\* @return

\*/

public static List<String> getAllFiles(String folderpath)

{

//Creating File Object

File f1 = new File (folderpath);

//Getting all files into File array

File [] listOfFiles = f1.listFiles();

//Declare a list to store file names

List<String> fileNames = new ArrayList<String>();

for (File f:listOfFiles)

fileNames.add(f.getName());

//return the list

return fileNames;

}

/\*\*

\* this method will create or append content in the folder

\* @param folderpath

\* @param fileName

\* @return

\*/

public static boolean addFiles(String folderpath,String fileName,List<String> content)

{

try

{

File f = new File(folderpath,fileName);

FileWriter fw =new FileWriter(f);

for (String s:content)

{

fw.write(s+"\n");

}

fw.close();

return true;

}

catch(Exception Ex)

{

return false;

}

}

/\*\*

\* This method will delete the content in the folder

\* @param folderpath

\* @param fileName

\* @return

\*/

public static boolean deleteFile(String folderpath, String fileName)

{

//adding folder with file name and folderpath

File file = new File(folderpath+"\\"+fileName);

try

{

if(file.delete())

return true;

else

return false;

}

catch(Exception Ex)

{

return false;

}

}

/\*\*

\* This method will search the content in the folder

\* @param folderpath

\* @param fileName

\* @return

\*/

public static boolean searcFile(String folderpath, String fileName)

{

//adding folder with file name and folderpath

File file = new File(folderpath+"\\"+fileName);

try

{

if(file.exists())

return true;

else

return false;

}

catch(Exception Ex)

{

return false;

}

}

}

# Locked Me Main menu

package com.lockedme;

import java.util.ArrayList;

import java.util.List;

import java.util.Scanner;

public class LockedMe {

// creating a folder path

static final String folderpath="G:\\My project phase 1\\LockedMeFiles";

// main menu calling for other methods

public static void main(String[] args)

{

int proceed=1;

//do while looping for menu display reapetly

do

{

//variable declaration

int d;

//Display Menu

d= displayMenu();

// switch case to calling the methods

switch(d)

{

case 1 : getAllFiles();

break;

case 2 : addFiles();

break;

case 3 : deleteFile();

break;

case 4 : searchingFiles();

break;

case 5 : System.exit(0);

break;

default : System.out.println("Invalid option");

break;

}

}while(proceed>0);

}

public static int displayMenu()

{

//variable declaration

Scanner s = new Scanner(System.in);

int d;

//Menu

System.out.println("================================================");

System.out.println("\t\tcompanyLockerpvt.Ltd");

System.out.println("================================================");

System.out.println("1.Display all files");

System.out.println("2.add new files");

System.out.println("3.Delete a file");

System.out.println("4.Search a file");

System.out.println("5. Exit");

System.out.println("=================================================");

System.out.println("Enter your choice:");

d= Integer.parseInt(s.nextLine());

return d;

}

/\*\*

\* calling the get files into main method

\*/

public static void getAllFiles()

{

//Get files names

List<String> fileNames = FileManager.getAllFiles(folderpath);

for(String f:fileNames)

System.out.println(f);

}

/\*\*

\* calling adding files into main method

\*/

public static void addFiles()

{

//Adding files

//Variable declaration

Scanner s = new Scanner(System.in);

String fileName;

int linesCount;

List<String> content = new ArrayList<String>();

//Read file name from user

System.out.println("enter file name");

fileName =s.nextLine();

//Read number of lines from user

System.out.println("enter how many lines in the file:");

linesCount = Integer.parseInt(s.nextLine());

//Read Lines from user

for (var i=1;i<=linesCount;i++)

{

System.out.println("enter line"+i+":");

content.add(s.nextLine());

}

//save the content into the file

boolean isSaved = FileManager.addFiles(folderpath, fileName, content);

if (isSaved)

System.out.println("file and data saved sucessfully");

else

System.out.println("some error occured. please contact dileep");

//s.close();

}

/\*\*

\* deleting method added to main method

\*/

public static void deleteFile()

{

//variable declaration

String fileName;

Scanner s = new Scanner(System.in);

//Read File name from the user

System.out.println("enter file name:");

fileName = s.nextLine();

//deleting the file

boolean isDeleted = FileManager.deleteFile(folderpath, fileName);

if (isDeleted)

System.out.println("File sucessfully deleted");

else

System.out.println("File is not their");

//s.close();

}

/\*\*

\* searching method added to main method

\*/

public static void searchingFiles()

{

//Variable declaration

String fileName;

Scanner s = new Scanner(System.in);

//Read file name from the user

System.out.println("enter file name to be search:");

fileName = s.nextLine();

//searching the File

boolean isSearched = FileManager.searcFile(folderpath, fileName);

if (isSearched)

System.out.println("File is present in the folder");

else

System.out.println("File is not present in the folder");

//s.close();

}

}